

••• ROLAND VS-880-S1 TURBO FACTS •••

VS-880-S1 is a user-installable update that gives the VS-880 Digital Studio Workstation powerful new features. It also includes 10 new effects algorithms for the VS8F-1 Effects Expansion Board. Here are a few highlights of the new version:

- Onboard Auto Mix functions for recording realtime changes in volume, panning, effects level and effects type
- Ability to switch Scenes via MIDI program change
- More effects routing options
- Up to 8 channels of 3-band EQ in Input Mix/Track Mix mode
- Ability to switch effect programs via MIDI program change
- Grab Faders option that allows track levels to move instantly to the fader position instead of having to cross the Null point
- Simultaneous playback of 6 tracks in Mastering mode
- New Sync Track options: Tap Tempo and Auto Calculation
- Peak/Hold display option for the level meter
- 100 new preset effects patches using 10 new effects algorithms including: Voice Transformer (VT-1), COSM microphone simulators (Neumann[™] U87 &b U47, AKG[™] C451, Sennheiser[™] MD421 and Shure[™] SM58/57)*, vocal canceller, hum canceller, 19-band vocoder, Lo-Fi processor, Space Chorus (Dimension D), Reverb 2 w/gate and ducking (available on Effect-1 and Effect-2), 4-band parametric EQ and 10-band graphic EQ

• Install the Update

The installation procedure requires the VS-880-S1 Expansion disk and an external lomega[™] Zip drive. Before performing the update, make sure the Zip drive and VS-880 are turned off.

- Connect the Zip drive to the VS-880 with a SCSI cable. Make sure the termination switch on the drive is set to On.
- 2) Insert the VS-880-S1 cartridge into the drive and turn it on.
- 3) Turn the VS-880 on.
- After scanning the SCSI buss, the VS-880 display will read "Update SYS PRG?" Press YES/ENTER.
- 5) "Please Reboot OK" will be displayed. Turn the VS-880's power off and back on. The new system version number will be displayed during boot-up.

• Auto Mix — Realtime

While it was previously only possible to automate the VS-880 mixer via MIDI, the new system provides built-in automation.

- 1) Press the SYSTEM button until you see "Scene/Auto Mix?" and press YES/ENTER.
- 2) Press PARAMETER>> until "A.Mix Mode=" is displayed and use the TIME/VALUE dial to select "On."
- 3) Hold SCENE and press REC.
- 4) Press PLAY. Move the faders and turn the pan pots.
- Press STOP. Start playback from the beginning of the song and you will hear all of your fader and knob movements.
- * Roland technicians have sought to recreate the sound of the above listed microphones. This was an independent Roland production and did not involve any of the aforementioned companies through either a business or consulting relationship or by way of license agreement.
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Auto Mix — Snapshot

In addition to the 8 Scene locations, Marker points can be used to capture current mixer positions.

- 1) Activate Auto Mix as previously described.
- 2) Change some mixer parameters at some point in the song.
- 3) Hold SCENE and press TAP. This takes a "snapshot" of the current settings and assigns them to a Marker.
- 4) Play the song from the beginning and you will hear your mixer settings change at that Marker.

Selecting the New Effect Algorithms of the VS8F-1

Use the following procedure to view the new effects (B00-99):

- 1) Press EFFECT to show "Effect-1 PRM?" Press YES.
- 2) Use the TIME/VALUE dial to access the effects patches.
- 3) Press YES/ENTER to select a patch.
- 4) Hold SHIFT and press EFFECT-1 (CH EDIT button 7).
- 5) Press the desired CH EDIT button (1-8) and use the VALUE dial to select Insert, PreFade, or PstFade.

Using the Microphone Simulators of the VS8F-1

- 1) Press EFFECT (under EDIT CONDITION) until "EFFECT-1 PRM?" is displayed and press YES/ENTER.
- 2) Use the VALUE DIAL to select "B-99 MicSimulator."
- 3) Press YES/ENTER.
- 4) Press PARAMETER>> until "MCA:Input" is displayed and use the VALUE DIAL to select the desired input/mic type.
- 5) Press PARAMETER>> until "MCA:OUT" is displayed and use the VALUE DIAL to select the desired microphone algorithm. For example, if you want to make a dynamic mic sound like a vintage condenser mic, select "Sml.Dy" in step 4 and "Vnt.Cn" in step 5.
- 6) From INPUT MIX mode Hold SHIFT and press EFFECT-1 (CH EDIT button 7).
- Press the desired CH EDIT button (1-8) and use the VALUE DIAL to select "Insert."
- 8) Set the corresponding STATUS button to SOURCE (orange) to hear the microphone simulation.
- Using the Voice Transformer of the VS8F-1
- 1) Connect a microphone to Input 1.
- 2) Hold SHIFT and press EFFECT-1 (CH EDIT button 7).
- 3) Press CH EDIT button 1 and use the VALUE DIAL to select "Insert."
- 4) Press STATUS for channel 1 until it is set to SOURCE (orange). You should be able to hear the mic input.
- 5) Press EFFECT (under EDIT CONDITION) until "EFFECT-1 PRM?" is displayed and press YES/ENTER.
- 6) Use the VALUE DIAL to select "B-07 Voice Trans."
- 7) Press YES/ENTER.
- 8) Press PARAMETER>> until "FE:FaderEdit" is displayed and use the VALUE dial to select "On."
- 9) Speak into the microphone and use faders 1-5 to alter the sound of your voice (fader 1 controls the 'Robot' effect, fader 2 controls the pitch, fader 3 controls the formant, fader 4 controls the effect balance, and fader 5 controls the reverb level).